

Driver Briefing Notes – Interclub Challenge Round 4 Porsche Club NSW Inc Supersprint Championship Round 3 BMW Drivers Club Supersprint Championship Sunday 5th May 2024 – SMSP – Gardner Circuit

Organisation

These notes are to be read in conjunction with the Supplementary and any Further Supplementary Regulations issued for the Event, the current NSW State Supersprint Championship Regulations and the current Motor Sport Australia Manual including the Drivers' Code of Conduct.

- Be aware of your running Group and Grid position which you have been assigned, these can be found on the Circuit Notice Board, the Circuit Notice Board is located at the base of the Race Control Building.
- Go to the marshalling area as soon as your Group has been called. If you miss your running group
 you will have to wait until it is called next time for safety reasons and time constraints there will be
 no running of cars out of their group. If you believe you have been assigned the wrong group, see
 the Secretary of the Event well before your next run and he will discuss with the Porsche Club
 Motorsport Director.

Circuit Specific

- If you have not been to the circuit before and require directions please contact the Secretary of the Event who can email these notes out.
- A Café is located above pit lane garage 1 of the Pit Building, it will be open.
- **<u>NO</u>** Smoking refer to the Further Supplementary Regulations for all details, including penalties.
- The marshalling area is located at pit exit. Entry to the circuit is only via the marshalling area, under the directions of the officials.
- Details of refuelling refer to the Supplementary Regulations for the Event.
- SMSP utilise the latest LED light panels on flag points and they supplement the flag marshal's use of flag signals.
- SMSP also utilise the latest in MyLaps vehicle tracking system, if a vehicle stops around the circuit, we can automatically activate a full course yellow or red flag situation.

Session Procedure

- You will "grid up" in the marshalling area, in order as per the sticker provided to you at administration checking.
- All Drivers lined up in the Marshalling Area correctly attired with an approved helmet on and clothed in NON-SYNTHETIC wrist-to-neck-to-ankle clothes and footwear.
- Passing the vehicle in front is **prohibited** until you exit Turn 18 onto the main straight for the first time.
- Timing will commence when you cross the control line for the first time.
- Each session will run for approximately eight (8) minutes at which time the chequered flag will be displayed you will then **proceed on a cool-down lap to Turn 4, to exit the circuit.**
- If you don't exit the circuit at Turn 4 and proceed on a second lap please come and see the <u>Clerk of the Course. Penalties may apply</u> (Minimum of at least the loss of that run).
- **RACING IS NOT PERMITTED** Supersprints are a time test, not a race. Any drivers deemed to be racing will be dealt with by the Clerk of the Course Office and may be subsequently charged.
- Do Not baulk vehicles that maybe attempting to pass you, weaving, blocking and/or obstructing faster vehicles may result in being Excluded from the balance of that session or from the Event.
- The speed limit in the Paddock Area is restricted to twenty (20) k/m hr.
- Do not exceed the track limits, in particular at turns 5 and 15. This means don't let all four (4) wheels exceed the unbroken line that defines the edge of the track. Loss of your lap time for that session may result.
- If your vehicle is found to be leaking fluid you will be directed to repair the leak to the satisfaction of the scrutineers. Should the leak reoccur, your car will be Excluded from further competition.

- Any car that exits the circuit during a run will be deemed to have completed that run and <u>will not be</u> <u>permitted to return to the circuit until the next scheduled run</u> of that group.
- Should you be involved in an incident involving contact, a medical vehicle will be despatched to transport you to the medical centre. *At all times you are to obey the instructions of the medical personnel.* Similarly, Recovery operations must not be hindered.
- The use of any tool or device that may create sparks (e.g. welding, grinding) is prohibited.
- This is a Speed Event window nets maybe used but are **NOT** mandatory.
- When you receive the Chequered Flag at the end of the session do <u>NOT</u> suddenly back off when crossing the control line with speeding cars behind you, and do <u>NOT</u> dawdle off the circuit.
- Lap timing is electronic with the transponder in your car sending signals each time it crosses the control line. Make sure that your transponder is mounted securely and correctly.
- Results will be issued to Competitors within 3 days of the Event.

Scrutineering

- All scrutiny checks will be carried out during the morning at the Scrutiny Bay as per the Supplementary Regulations, each Competitor has completed a Self-scrutiny check list form advising their vehicle complies.
- Log Booked vehicles will be checked in accordance with the Motorsport Australia Targeted Scrutiny System.
- Road Registered vehicles will have a basic safety check completed.
- ALL RECORDING DEVICES FITTED TO A VEHICLE MUST BE SCRUTINEERED AND APPROVED before entering the track. <u>Discovery of a non-approved recording device will result in</u> <u>Exclusion from competition until the recording device is either approved or removed</u>. This procedure is for the safety of you the driver. NO external devices are permitted.
- Any footage that is recorded may be used in the case of an incident by the Clerk of the Course.

Apparel

- All driver's apparel must be in accordance with Schedule D of the current Motorsport Manual, including helmets.
- Helmets cannot be modified in any way which includes the adhesion of Go-Pro cameras.
- All drivers of Log Booked vehicles must use a FHR in accordance with the Motorsport Manual.
- Drivers of open vehicles must use approved eye protection (the visor of your helmet is sufficient). If you wear an open helmet with goggles, the goggles must NOT be glass.

All apparel must be presented at scrutineering for checking.

Drivers Code of Conduct

All drivers must download and read the current Motorsport Australia Appendix H Flag Signals and understand what the flags mean and their colours.

- The flags to be used are as follows:
 - Blue Flag be aware you have a faster car approaching to overtake you.

Yellow Flag – be aware there is a hazard ahead – slow down and be prepared to stop if necessary – do not pass the car in front.

Green Flag – shown after the flag point showing the Yellow Flag means continue at speed. **Red Flag / lights**– The run has been terminated for safety reasons – slow right down and leave the track at Pit Entry. Do not pass the car in front.

Red/Yellow Striped Flag – there is something on the track ahead that has changed the surface (e.g. oil, gravel etc.) – be cautious.

Black Flag shown with Board with your Number Displayed (at Start/Finish) – come into the pits as you have done something wrong

Black Flag with Orange Disc shown with Board with your Number Displayed (at Start/Finish) – come to the pits as your car has a mechanical problem.

Black & White Diagonal Flag – Warning flag displayed to the driver behaving in an unsportsmanlike manner.

Chequered Flag – your run has completed, reduce speed and exit the circuit.

Clerk of the Course Joanne Hodge